

Machine Learning

## Using Apache Spark 2 with CML

Date published: 2020-07-16

Date modified: 2024-06-11

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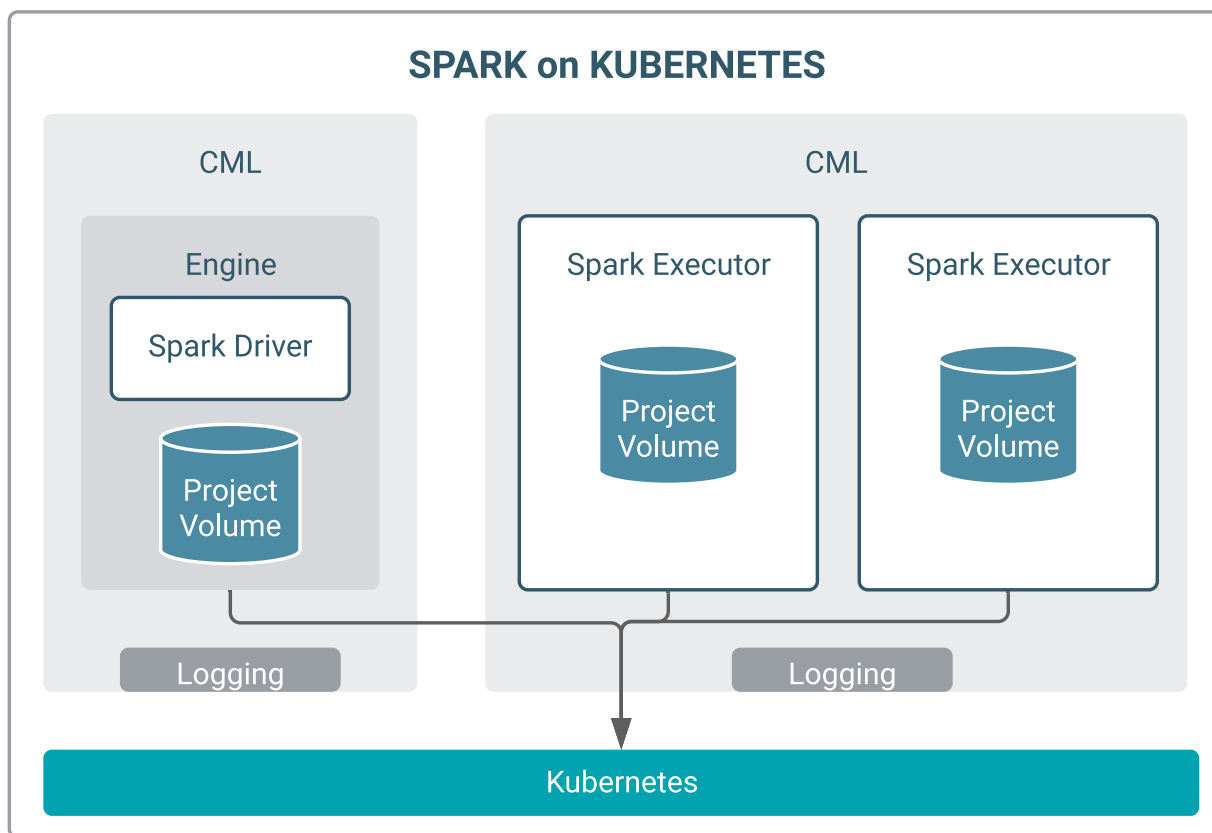
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## Apache Spark 2 and Spark 3 on CML

Apache Spark is a general purpose framework for distributed computing that offers high performance for both batch and stream processing. It exposes APIs for Java, Python, R, and Scala, as well as an interactive shell for you to run jobs.

In Cloudera Machine Learning (CML), Spark and its dependencies are bundled directly into the CML engine Docker image.

CML supports fully-containerized execution of Spark workloads via Spark's support for the Kubernetes cluster backend. Users can interact with Spark both interactively and in batch mode.



**Dependency Management:** In both batch and interactive modes, dependency management, including for Spark executors, is transparently managed by CML and Kubernetes. No extra required configuration is required. In interactive mode, CML leverages your cloud provider for scalable project storage, and in batch mode, CML manages dependencies through container images.

**Autoscaling:** CML also supports native cloud autoscaling via Kubernetes. When clusters do not have the required capacity to run workloads, they can automatically scale up additional nodes. Administrators can configure autoscaling upper limits, which determine how large a compute cluster can grow. Since compute costs increase as cluster size increases, having a way to configure upper limits gives administrators a method to stay within a budget. Autoscaling policies can also account for heterogeneous node types such as GPU nodes.

**Dynamic Resource Allocation:** If a Spark job requires increasing memory or CPU resources as it executes a job, Spark can automatically increase the allocation of these resources. Likewise, the resources are automatically returned to the cluster when they are no longer needed. This mechanism is especially useful when multiple applications are sharing the resources of a cluster.

**Workload Isolation:** In CML, each project is owned by a user or team. Users can launch multiple sessions in a project. Workloads are launched within a separate Kubernetes namespace for each user, thus ensuring isolation between users at the K8s level.

**Observability:** Monitoring of Spark workloads, such as resources being consumed by Spark executors, can be performed using Grafana dashboards. For more information, see *Monitoring and Alerts* and *Monitoring ML Workspaces*.

#### Related Information

[Monitoring and Alerts](#)

[Monitoring ML Workspaces](#)

## Apache Spark supported versions

Spark 2.4.7 and Spark 3.2.3 are available through Runtime Addons that can be selected when starting a session.



**Note:** Spark 3 does not work with Scala runtimes.

## Spark Configuration Files

Cloudera Machine Learning supports configuring Spark 2 and Spark 3 properties on a per project basis with the `spark-defaults.conf` file. If there is a file called `spark-defaults.conf` in your project root, this will be automatically be added to the global Spark defaults.

To specify an alternate file location, set the environmental variable, `SPARK_CONFIG`, to the path of the file relative to your project. If you're accustomed to submitting a Spark job with key-values pairs following a `--conf` flag, these can also be set in a `spark-defaults.conf` file instead. For a list of valid key-value pairs, refer to *Spark Configuration*.

Administrators can set environment variable paths in the `/etc/spark/conf/spark-env.sh` file.

#### Related Information

[Spark Configuration](#)

## Managing Memory Available for Spark Drivers

By default, the amount of memory allocated to Spark driver processes is set to a 0.8 fraction of the total memory allocated for the runtime container. If you want to allocate more or less memory to the Spark driver process, you can override this default by setting the `spark.driver.memory` property in `spark-defaults.conf` (as described above).



**Note:** The memory allocated to a CML session does not include memory taken by Spark executors.

## Managing Dependencies for Spark 2 Jobs

As with any Spark job, you can add external packages to the executor on startup. To add external dependencies to Spark jobs, specify the libraries you want added by using the appropriate configuration parameter in a `spark-defaults.conf` file.

The following table lists the most commonly used configuration parameters for adding dependencies and how they can be used:

Property	Description
<code>spark.files</code>	Comma-separated list of files to be placed in the working directory of each Spark executor.
<code>spark.submit.pyFiles</code>	Comma-separated list of .zip, .egg, or .py files to place on PYTHONPATH for Python applications.
<code>spark.jars</code>	Comma-separated list of local jars to include on the Spark driver and Spark executor classpaths.
<code>spark.jars.packages</code>	Comma-separated list of Maven coordinates of jars to include on the Spark driver and Spark executor classpaths. When configured, Spark will search the local Maven repo, and then Maven central and any additional remote repositories configured by <code>spark.jars.ivy</code> . The format for the coordinates are <code>groupId:artifactId:version</code> .
<code>spark.jars.ivy</code>	Comma-separated list of additional remote repositories to search for the coordinates given with <code>spark.jars.packages</code> .

### Example `spark-defaults.conf`

Here is a sample `spark-defaults.conf` file that uses some of the Spark configuration parameters discussed in the previous section to add external packages on startup.

```
spark.jars.packages org.scala-lang:scala-library:2.11.2
spark.jars my_sample.jar
spark.files data/test_data_1.csv,data/test_data_2.csv
```

#### `spark.jars.packages`

The `scala-lang` package will be downloaded from Maven central and included on the Spark driver and executor classpaths.

#### `spark.jars`

The pre-existing jar, `my_sample.jar`, residing in the root of this project will be included on the Spark driver and executor classpaths.

#### `spark.files`

The two sample data sets, `test_data_1.csv` and `test_data_2.csv`, from the `/data` directory of this project will be distributed to the working directory of each Spark executor.

For more advanced configuration options, visit the [Apache 2 reference documentation](#).

### Related Information

[Spark Configuration](#)

[LOG4J Configuration](#)

[Making Python on Apache Hadoop Easier with Anaconda and CDH](#)

## Spark Log4j Configuration

Cloudera Machine Learning allows you to update Spark's internal logging configuration on a per-project basis.

Spark 2 uses Apache Log4j, which can be configured through a properties file. By default, a `log4j.properties` file found in the root of your project will be appended to the existing Spark logging properties for every session and job. To specify a custom location, set the environmental variable `LOG4J_CONFIG` to the file location relative to your project.

The Log4j documentation has more details on logging options.

Increasing the log level or pushing logs to an alternate location for troublesome jobs can be very helpful for debugging. For example, this is a `log4j.properties` file in the root of a project that sets the logging level to INFO for Spark jobs.

```
shell.log.level=INFO
```

PySpark logging levels should be set as follows:

```
log4j.logger.org.apache.spark.api.python.PythonGatewayServer=<LOG_LEVEL>
```

And Scala logging levels should be set as:

```
log4j.logger.org.apache.spark.repl.Main=<LOG_LEVEL>
```

## Setting Up an HTTP Proxy for Spark 2

If you are using an HTTP proxy, you must set the Spark configuration parameter `extraJavaOptions` at runtime to be able to support web-related actions in Spark.

```
spark.driver.extraJavaOptions= \
-Dhttp.proxyHost=<YOUR HTTP PROXY HOST> \
-Dhttp.proxyPort=<HTTP PORT> \
-Dhttps.proxyHost=<YOUR HTTPS PROXY HOST> \
-Dhttps.proxyPort=<HTTPS PORT>
```

## Spark Web UIs

This topic describes how to access Spark web UIs from the CML UI.

Spark 2 exposes one web UI for each Spark application driver running in Cloudera Machine Learning. The UI will be running within the container, on the port specified by the environmental variable `CDSW_SPARK_PORT`. By default, `CDSW_SPARK_PORT` is set to 20049. The web UI will exist only as long as a `SparkContext` is active within a session. The port is freed up when the `SparkContext` is shutdown.

Spark 2 web UIs are available in browsers at: `https://spark-<CDSW_ENGINE_ID>.<CDSW_DOMAIN>`. To access the UI while you are in an active session, click the grid icon in the upper right hand corner of the Cloudera Machine Learning web application, and select Spark UI from the dropdown. Alternatively, the Spark UI is also available as a tab in the session itself. For a job, navigate to the job overview page and click the History tab. Click on a job run to open the session output for the job.

## Using Spark 2 from Python

Cloudera Machine Learning supports using Spark 2 from Python via PySpark. This topic describes how to set up and test a PySpark project.

### PySpark Environment Variables

The default Cloudera Machine Learning engine currently includes Python 2.7.17 and Python 3.6.9. To use PySpark with lambda functions that run within the CDH cluster, the Spark executors must have access to a matching version of Python. For many common operating systems, the default system Python will not match the minor release of Python included in Machine Learning.

To ensure that the Python versions match, Python can either be installed on every CDH host or made available per job run using Spark's ability to distribute dependencies. Given the size of a typical isolated Python environment, Cloudera recommends installing Python 2.7 and 3.6 on the cluster if you are using PySpark with lambda functions.

You can install Python 2.7 and 3.6 on the cluster using any method and set the corresponding `PYSPARK_PYTHON` environment variable in your project. Cloudera Machine Learning includes a separate environment variable for Python 3 sessions called `PYSPARK3_PYTHON`. Python 2 sessions continue to use the default `PYSPARK_PYTHON` variable. This will allow you to run Python 2 and Python 3 sessions in parallel without either variable being overridden by the other.

### Creating and Running a PySpark Project

To get started quickly, use the PySpark template project to create a new project. For instructions, see *Create a Project from a Built-in Template*.

To run a PySpark project, navigate to the project's overview page, open the workbench console and launch a Python session. For detailed instructions, see *Native Workbench Console and Editor*.

### Testing a PySpark Project in Spark Local Mode

Spark's local mode is often useful for testing and debugging purposes. Use the following sample code snippet to start a PySpark session in local mode.

```
from pyspark.sql import SparkSession

spark = SparkSession\
    .builder \
    .appName("LocalSparkSession") \
    .master("local") \
    .getOrCreate()
```

For more details, refer to the Spark documentation: *Running Spark Application*.

#### Related Information

[Native Workbench Console and Editor](#)

## Example: Montecarlo Estimation

Within the template PySpark project, `pi.py` is a classic example that calculates Pi using the Montecarlo Estimation.

What follows is the full, annotated code sample that can be saved to the `pi.py` file.

```
# # Estimating  $\pi$ 
#
# This PySpark example shows you how to estimate  $\pi$  in parallel
# using Monte Carlo integration.

from __future__ import print_function
import sys
from random import random
from operator import add
# Connect to Spark by creating a Spark session
from pyspark.sql import SparkSession
spark = SparkSession\
    .builder\
    .appName("PythonPi")\
    .getOrCreate()

partitions = int(sys.argv[1]) if len(sys.argv) > 1 else 2
n = 100000 * partitions
```



```
def f(_):
    x = random() * 2 - 1
    y = random() * 2 - 1
    return 1 if x ** 2 + y ** 2 < 1 else 0

# To access the associated SparkContext
count = spark.sparkContext.parallelize(range(1, n + 1), partitions).map(f)
    .reduce(add)
print("Pi is roughly %f" % (4.0 * count / n))

spark.stop()
```

## Example: Locating and Adding JARs to Spark 2 Configuration

This example shows how to discover the location of JAR files installed with Spark 2, and add them to the Spark 2 configuration.

```
# # Using Avro data
#
# This example shows how to use a JAR file on the local filesystem on
# Spark on Yarn.

from __future__ import print_function
import os,sys
import os.path
from functools import reduce
from pyspark.sql import SparkSession
from pyspark.files import SparkFiles

# Add the data file to HDFS for consumption by the Spark executors.
!hdfs dfs -put resources/users.avro /tmp

# Find the example JARs provided by the Spark parcel. This parcel
# is available on both the driver, which runs in Cloudera Machine Learning,
# and the
# executors, which run on Yarn.
exampleDir = os.path.join(os.environ["SPARK_HOME"], "examples/jars")
exampleJars = [os.path.join(exampleDir, x) for x in os.listdir(exampleDir)]
# Add the Spark JARs to the Spark configuration to make them available for
# use.
spark = SparkSession\
    .builder\
    .config("spark.jars", " ".join(exampleJars))\
    .appName("AvroKeyInputFormat")\
    .getOrCreate()
sc = spark.sparkContext

# Read the schema.
schema = open("resources/user.avsc").read()
conf = {"avro.schema.input.key": schema }
avro_rdd = sc.newAPIHadoopFile(
    "/tmp/users.avro", # This is an HDFS path!
    "org.apache.avro.mapreduce.AvroKeyInputFormat",
    "org.apache.avro.mapred.AvroKey",
    "org.apache.hadoop.io.NullWritable",
    keyConverter="org.apache.spark.examples.pythonconverters.AvroWrapperToJavaConverter",
    conf=conf)
output = avro_rdd.map(lambda x: x[0]).collect()
for k in output:
```

```
print(k)
spark.stop()
```

## Using Spark 3 from R

R users can access Spark 3 using sparklyr. Although Cloudera does not ship or support sparklyr, we do recommend using sparklyr as the R interface for Cloudera Machine Learning.

### Before you begin

The `spark_apply()` function requires the R Runtime environment to be pre-installed on your cluster. This will likely require intervention from your cluster administrator. For details, refer the RStudio documentation.

### Procedure

1. Install the latest version of sparklyr:

```
install.packages("sparklyr")
```

2. Optionally, connect to a local or remote Spark 2 cluster:

```
## Connecting to Spark 3
# Connect to an existing Spark 3 cluster using the spark_connect function.
library(sparklyr)
system.time(sc <- spark_connect())
# The returned Spark 3 connection (sc) provides a remote dplyr data source to the Spark 3 cluster.
```

For a complete example, see *Importing Data into Cloudera Machine Learning*.

### Related Information

[sparklyr: R interface for Apache Spark](#)

[sparklyr Requirements](#)

## Using Spark 2 from Scala

This topic describes how to set up a Scala project for CDS 2.x Powered by Apache Spark along with a few associated tasks. Cloudera Machine Learning provides an interface to the Spark 2 shell (v 2.0+) that works with Scala 2.11.

Unlike PySpark or Sparklyr, you can access a `SparkContext` assigned to the `spark` (`SparkSession`) and `sc` (`SparkContext`) objects on console startup, just as when using the Spark shell.

By default, the application name will be set to `CML_sessionID`, where `sessionId` is the id of the session running your Spark code. To customize this, set the `spark.app.name` property to the desired application name in a `spark-defaults.conf` file.

`Pi.scala` is a classic starting point for calculating Pi using the Montecarlo Estimation.

This is the full, annotated code sample.

```
//Calculate pi with Monte Carlo estimation
import scala.math.random
//make a very large unique set of 1 -> n
val partitions = 2
val n = math.min(100000L * partitions, Int.MaxValue).toInt
val xs = 1 until n
```

```
//split up n into the number of partitions we can use
val rdd = sc.parallelize(xs, partitions).setName("'N values rdd'")

//generate a random set of points within a 2x2 square
val sample = rdd.map { i =>
  val x = random * 2 - 1
  val y = random * 2 - 1
  (x, y)
}.setName("'Random points rdd'")

//points w/in the square also w/in the center circle of r=1
val inside = sample.filter { case (x, y) => (x * x + y * y < 1) }.setName(
  "'Random points inside circle'")
val count = inside.count()

//Area(circle)/Area(square) = inside/n => pi=4*inside/n

println("Pi is roughly " + 4.0 * count / n)
```

Key points to note:

- `import scala.math.random`  
Importing included packages works just as in the shell, and need only be done once.
- Spark context (*sc*).

You can access a SparkContext assigned to the variable *sc* on console startup.

```
val rdd = sc.parallelize(xs, partitions).setName("'N values rdd'")
```

## Managing Dependencies for Spark 2 and Scala

This topic demonstrates how to manage dependencies on local and external files or packages.

### Example: Read Files from the Cluster Local Filesystem

Use the following command in the terminal to read text from the local filesystem. The file must exist on all hosts, and the same path for the driver and executors. In this example you are reading the file `ebay-xbox.csv`.

```
sc.textFile("file:///tmp/ebay-xbox.csv")
```

### Adding Remote Packages

External libraries are handled through line magics. Line magics in the Toree kernel are prefixed with `%`. You can use Apache Toree's `AddDeps` magic to add dependencies from Maven central. You must specify the company name, artifact ID, and version. To resolve any transitive dependencies, you must explicitly specify the `--transitive` flag.

```
%AddDeps org.scalaj scalaj-http_2.11 2.3.0
import scalaj.http._
val response: HttpResponse[String] = Http("http://www.omdbapi.com/").param(
  "t", "crimson tide").asString
response.body
response.code
response.headers
response.cookies
```

### Adding Remote or Local Jars

You can use the AddJars magic to distribute local or remote JARs to the kernel and the cluster. Using the *-f* option ignores cached JARs and reloads.

```
%AddJar http://example.com/some_lib.jar -f
%AddJar file:/path/to/some/lib.jar
```