

Using GPUs for Cloudera Machine Learning Projects

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Using GPUs for Cloudera Machine Learning projects

A GPU is a specialized processor that can be used to accelerate highly parallelized computationally-intensive workloads. Because of their computational power, GPUs have been found to be particularly well-suited to [deep learning](#) workloads. Ideally, CPUs and GPUs are used in tandem for data engineering and data science workloads. A typical machine learning workflow involves data preparation, model training, model scoring, and model fitting. You can use existing general-purpose CPUs for each stage of the workflow, and optionally accelerate the math-intensive steps with the selective application of special-purpose GPUs. For example, GPUs allow you to accelerate model fitting using frameworks such as [Tensorflow](#), [PyTorch](#), and [Keras](#).



Important: Starting with Cloudera Machine Learning 1.5.3, GPU nodes are verified to be working on CentOS 7.9 and RHEL 8.8.

By enabling GPU support, data scientists can share GPU resources available on Cloudera Machine Learning Workspaces. Users can request a specific number of GPU instances, up to the total number available, which are then allocated to the running session or job for the duration of the run.

Enabling GPUs on Cloudera Machine Learning Workspaces

If you are using ML Runtimes, you must use the ML Runtimes version for your Python library Nvidia GPU Edition.

If you are using a Legacy Engine, to enable GPU usage on Cloudera Machine Learning, select GPUs when you are provisioning the workspace. If your existing workspace does not have GPUs provisioned, contact your Cloudera Machine Learning administrator to provision a new one for you. For instructions, see *Provisioning Cloudera Machine Learning Workspaces*.



Important: Review your cloud service provider account limits

For example, AWS imposes certain default limits for AWS services, and you might not have default access to GPU instances at all. Make sure you review your account's current usage status and resource limits before you start provisioning GPU resources for Cloudera Machine Learning.

Related Information

[Provisioning ML Workspaces](#)

[Testing GPU Setup](#)

Testing GPU Setup

Use these code samples to test that your GPU setup works with several common deep learning libraries. The specific versions of libraries depend on the particular GPU used and the GPU driver version. You can use this testing for GPU setup using ML Runtimes or Legacy Engines.

1. Go to a project that is using the CUDA engine and click Open Workbench.
2. Launch a new session with GPUs.
3. Run the following command in the workbench command prompt to verify that the driver was installed correctly:

```
! /usr/bin/nvidia-smi
```

4. Use any of the following code samples to confirm that the new engine works with common deep learning libraries.

PyTorch

```
!pip3 install torch==1.4.0
```

```
from torch import cuda
assert cuda.is_available()
assert cuda.device_count() > 0
print(cuda.get_device_name(cuda.current_device()))
```



Note: The PyTorch installation requires at least 4 GB of memory.

Tensorflow

```
!pip3 install tensorflow-gpu==2.1.0
from tensorflow.python.client import device_lib
assert 'GPU' in str(device_lib.list_local_devices())
device_lib.list_local_devices()
```

Keras

```
!pip3 install keras
from keras import backend
assert len(backend.tensorflow_backend._get_available_gpus()) > 0
print(backend.tensorflow_backend._get_available_gpus())
```

Testing ML Runtime GPU Setup

You can use the following simple examples to test whether the new ML Runtime is able to leverage GPUs as expected.

1. Go to a project that is using the ML Runtimes NVIDIA GPU edition and click Open Workbench.
2. Launch a new session with GPUs.
3. Run the following command in the workbench command prompt to verify that the driver was installed correctly:

```
! /usr/bin/nvidia-smi
```

4. Use any of the following code samples to confirm that the new engine works with common deep learning libraries.

Pytorch

```
!pip3 install torch==1.4.0
from torch import cuda
assert cuda.is_available()
assert cuda.device_count() > 0
print(cuda.get_device_name(cuda.current_device()))
```

Tensorflow

```
!pip3 install tensorflow-gpu==2.1.0
from tensorflow.python.client import device_lib
assert 'GPU' in str(device_lib.list_local_devices())
device_lib.list_local_devices()
```

Keras

```
!pip3 install keras
from keras import backend
assert len(backend.tensorflow_backend._get_available_gpus()) > 0
```

```
print(backend.tensorflow_backend._get_available_gpus())
```